UG Revised Program - Architecture (B.Des.)

General Education Program (GEP) (36 Credit Hours)

• Students who have not satisfied General Education Requirements before transferring will complete the remaining courses at UCF. The specific course will depend on the general education courses completed as part of their earlier coursework. If a student has an A.A. degree from any Florida college or university, they will have satisfied the GEP requirements.

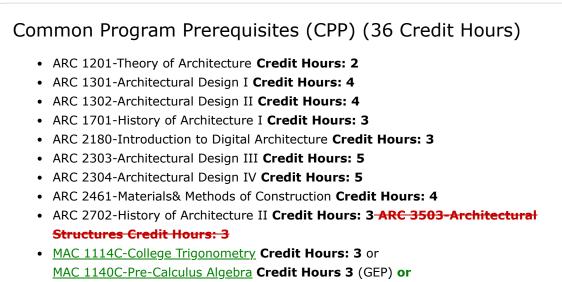
Communication Foundations (9 Credit Hours)

Cultural and Historical Foundations (9 Credit Hours)

Mathematical Foundations (6 Credit Hours)

Social Foundations (6 Credit Hours)

Science Foundations (6 Credit Hours)



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• PHY 2053C-College Physics I Credit Hours: 4 (GEP)

MAC 1114C College Trigonometry ARC 3503 Architectural Structures [Right] (Required) or [After] [Right] MAC 1140C Pre-Calculus Algebra [Right] or higher level math (Required) [Right] 1 [After] 1-will be completed Completed at UCF once admitted into program.

Core Requirements: Basic Level (0 Credit Hours)

Completed in the A. A. in Architecture from Valencia College with two exceptions.

While ARC 2461, Materials and Methods of Construction, and ARC 2180, Introduction to Digital Architecture, are electives in Valencia College's architecture program, they're required for the B. Des. at UCF. See courses below.

- ARC 1201-Theory of Architecture Credit Hours: 2 (CPP)
- ARC 1301-Architectural Design I Credit Hours: 4 (CPP)
- ARC 1302-Architectural Design II Credit Hours: 4 (CPP)
- ARC 1701-History of Architecture I or equivalent Credit Hours: 3 (CPP)
- ARC 2180-Introduction to Digital Architecture Credit Hours: 3 (CPP)
- ARC 2303-Architectural Design III Credit Hours: 5 (CPP)
- ARC 2304-Architectural Design IV Credit Hours: 5 (CPP)
- ARC 2461-Materials and Methods of Construction Credit Hours: 4 (CPP)
- ARC 2702-History of Architecture II or equivalent Credit Hours: 3 (CPP)
- PHY 2053C-College Physics I Credit Hours: 4 (GEP)

Core Requirements: Advanced Level (42 Credit Hours)

Completed as part of the Bachelor of Design program at UCF.

ARC 3181 Advanced Topics in Digital Architecture ARC 3320L Architectural Design 5 ARC 3321L Architectural Design 6 ARC 3463 Materials and Methods of Construction 2 ARC 3503 Architectural Structures [Right] (CPP) ARC 3610 Environmental Technology 1 ARC 3743 Architectural History 3 ARC 4220 Architectural Theory 2 ARC 4322L Architectural Design 7 ARC 4323L Architectural Design 8

ARC 4620 Environmental Technology 2

Restricted Electives

• None

Capstone Requirements

None

Electives

• Select primarily from upper level courses after meeting with the program advisor.

Foreign Language Requirements

Admissions

• Two years of one foreign language in high school, or one year of one foreign language in college (or equivalent proficiency exam) prior to graduation.

Graduation

• None

Additional Requirements

Signature Experience requirement is met by successful completion of the following course(s):

ARC 4323L Architectural Design 8 [After]

Required Minors

• None

Departmental Exit Requirements

• None Maintain Achieve at least a "C" or better in all courses used to satisfy major requirements.

University Minimum Exit Requirements

- A 2.0 UCF GPA
- 48 semester hours of upper division credit completed
- 60 semester hours earned after CLEP awarded
- 30 of the last 39 hours of course work must be completed in residency at UCF.
- A maximum of 45 hours of extension, correspondence, CLEP, Credit by Exam, and Armed Forces credits permitted.
- Complete the General Education Program, the Gordon Rule, and nine hours of Summer credit.

Total Undergraduate Credit Hours Required: 120

Additional Information

Honors In Major

 Students interested in completing Honors in the Major should contact their program advisor. More information about Honors in the Major can be found at <u>http://research.honors.ucf.edu/honors-in-the-major</u>.

Related Programs

• None

Certificates

• Public and Professional Writing Certificate

Related Minors

- <u>Art-Studio Minor</u>
- <u>Art History Minor</u>
- <u>Cognitive Sciences Minor</u>
- Digital Media Minor
- English, Technical Communication Minor
- Film, Cinema Studies Minor
- Humanities and Cultural Studies Minor
- <u>Philosophy Minor</u>
- English, Technical Communication Urban and Regional Planning Minor
- <u>Writing and Rhetoric Minor</u>

Advising Notes

- <u>http://svad.cah.ucf.edu/students</u>
- architecture@ucf. edu

Transfer Notes

• Grades less than a "C" (2. 0) are not accepted.

Curriculum Schema Preview

- Students transferring from any Florida public institution with an A. A. degree or with general education program (GEP) requirements of that institution met have thereby satisfied UCF GEP requirements.
- Lower division courses do not substitute for upper division courses.
- Transfer courses must be evaluated for equivalency credit and/or for use in the area by the department. The student must provide all supporting information.

Acceptable Substitutes for Transfer Courses

• Acceptable substitutes for General Education and Common Program Prerequisites will be determined by the School of Visual Arts and Design and the University.

Program Academic Learning Compacts

• Program Academic Learning Compacts (student learning outcomes) for undergraduate programs are located at: <u>http://www.oeas.ucf.edu/alc/academic learning compacts.htm</u>

Equipment Fees

• Full-Time Student: \$90 per term

Plan of Study

Freshman Year - Fall (16 Credit Hours)

[Before]	ARC 1301 - Architectural Design I (Valencia College) Credit Hours: 4
[Before]	ARC 1701 Architectural History I (Valencia College) Credit Hours: 3
ENC 1101 Composition I	
[After]	GEP Credit Hours: 3
[After]	MAC 1114C or MAC 1140C Credit Hours: 3

Freshman Year - Spring (15 Credit Hours)

[Before]	ARC 1302 Architectural Design II (Valencia College) Credit Hours: 4
[Before]	ARC 1201 Theory of Architecture (Valencia College) Credit Hours: 2
ENC 1102 Composition II	
[After]	GEP Credit Hours: 3
[After]	GEP Credit Hours: 3

Freshman Year - Summer (7 Credit Hours)

PHY 2053C College Physics I

Sophomore Year - Fall (18 Credit Hours)

- ARC 2303 Architectural Design III (Valencia College) Credit Hours: 5
- ARC 2702 Architecturel Architectural History II (Valencia College) Credit Hours:
 3
- ARC 2461 Materials and Methods of Construction (Valencia College) Credit Hours:
 4
- General Education Credit Hours: 3
- General Education Credit Hours: 3

Sophomore Year - Spring (14 Credit Hours)

- ARC 2180 Introduction to Digital Architecture (Valencia College) Credit Hours: 3
- ARC 2304 Architectural Design IV (Valencia College) Credit Hours: 5
- GEP Credit Hours: 3
- GEP Credit Hours: 3
- Participate in Competitive Pin Up Review

Junior Year - Fall (12 Credit Hours)

ARC 3320L Architectural Design 5 ARC 3503 Architectural Structures ARC 3181 Advanced Topics in Digital Architecture

Junior Year - Spring (14 Credit Hours)

ARC 3321L Architectural Design 6 ARC 3610 Environmental Technology 1 ARC 3743 Architectural History 3 [After] Elective **Credit Hours: 2**

Senior Year - Fall (12 Credit Hours)

ARC 4322L Architectural Design 7 ARC 4220 Architectural Theory 2 ARC 4620 Environmental Technology 2

Senior Year - Spring (12 Credit Hours)

ARC 4323L Architectural Design 8 ARC 3463 Materials and Methods of Construction 2 [After]